Moshe took Yoseph’s bones, and the Yisraelites left Mitzrayim. YHWH led them with a pillar of smoke by day and a pillar of fire by night.

Meanwhile, back in Mitzrayim, Pharaoh changed his mind and got his chariots ready to go after the Children of Yisrael. When Yisrael saw them, they were afraid, but YHWH told Moshe to stretch his hand out over the Sea of Reeds, which was in front of them. The sea parted! They were able to walk across on dry land. They made it safely across, but when Pharaoh and his men tried to go across, the waters came crashing down on them and they were drowned.

Yisrael journeyed from there, to the Wilderness of Shur. They traveled three days, but could not find water. They came to Marah, but its waters were bitter. The people complained to Moshe, and YHWH showed Moshe a tree, who threw it into the water. The water became sweet!

The people began to complain again, this time about food, so YHWH sent quail for them to eat. He also sent something which the people called “manna”.

After a while, the Children of Yisrael started complaining about water again. YHWH told Moshe to hit the rock with his staff, and water came gushing out.

Amalek came to battle with Yisrael, and Moshe realized that when he raised his hands Yisrael was stronger, but when he lowered them, they were weaker. Moshe held his hands up until the Children of Yisrael won the fight.

“Sing to YHWH for He is exalted above the arrogant, having hurled the horse and its rider into the sea.”
Sh’mot 15:21
You try writing it!

Cut out the cards, mix them up, then try to put them in the proper order without looking at this page.
Find and circle Moshe’s name three times.

משה

Find and circle Moshe’s name three times.

Fey

Fey has the sound “F” as in “flute”, but becomes Pey when a dot (dagesh) is in the middle (“P” as in “pansy”).

Cut out the scroll, and keep it to help you remember the Aleph-Bet.

Draw a picture for the next torah portion and send it to: chayili@onetorahforall.org.

The pictures will appear in the children’s parsha for that week. Please try to send them on the first or second days of the week.

The next parsha will be:
Sh’mot (Exodus) 18:1-20:23
Aleph-Bet Sudoku

Your goal is to fill in every column, row, and grid with each of the first four characters of the aleph-bet. (אבלד)
When correctly filled in, each column, each row, and each grid will only have one each of the four characters.

Columns are the rows going down.
Rows are the ones going across.
Grids are the large, dark squares consisting of four smaller squares.
See the army under the sea

Nessi bat Emunah
The Red Sea Parted